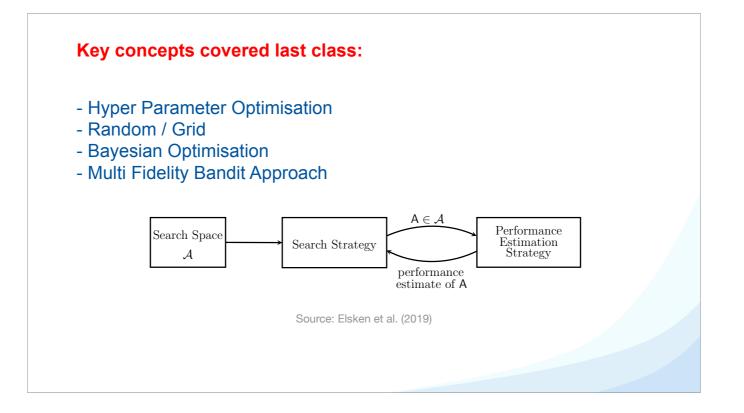


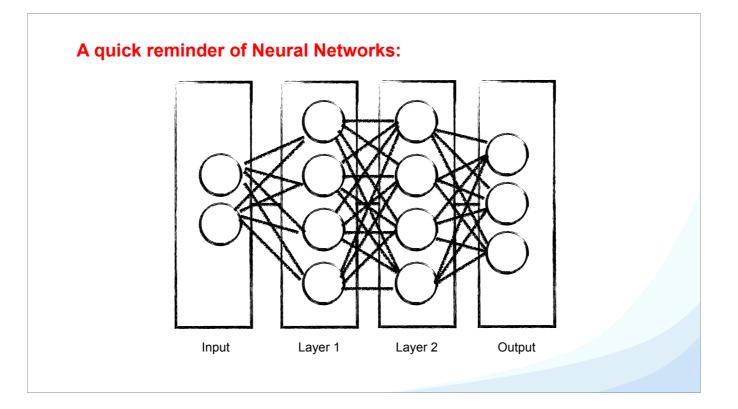
Elements of Machine Learning & Data Science Winter semester 2023/24

Automated Machine Learning (3)

Maria Anastacio & Holger Hoos



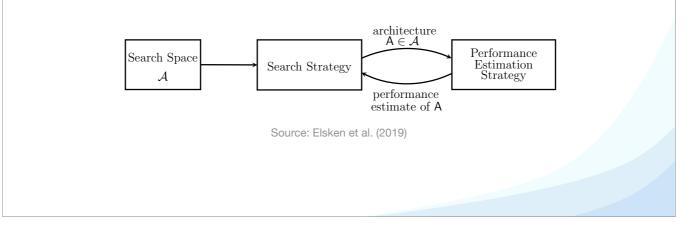
brief recap



Reminder



- How to describe the architecture of a Neural Network?
- What would be / how to find a better architecture?
- How to cheaply estimate the performance of a network?



In this case our search space is A

Preparation for today:

Remind yourself of your lecture regarding Neural Networks. Read the paper : "Towards Automatically-Tuned Neural Networks", *Hector Mendoza, Aaron Klein, Matthias Feurer, Jost Tobias Springenberg, Frank Hutter* Proceedings of the Workshop on Automatic Machine Learning, PMLR 64:58-65, 2016. (<u>https://proceedings.mlr.press/v64/mendoza_towards_2016.html</u>)

Focus in particular on the following questions

- In table 1, which hyperparameters correspond to the ones optimised by HPO as seen in the previous class? Which ones correspond to the architecture (the structure) of the network?

What's the fundamental difference?

- Why did they limit the number of layer to 6 at most?

- Which main challenge can you see when searching the architecture of a network?

- Do you think that their search space covers all possible neural networks? If no, what is missing?

TPS Exercise (T part = done as homework)

1. In table 1, which hyperparameters correspond to the ones optimised by HPO as seen in the previous class? Which ones correspond to the architecture (the structure) of the network? What's the fundamental difference?

2. Do you think that their search space covers all possible neural networks? If no, what is missing?

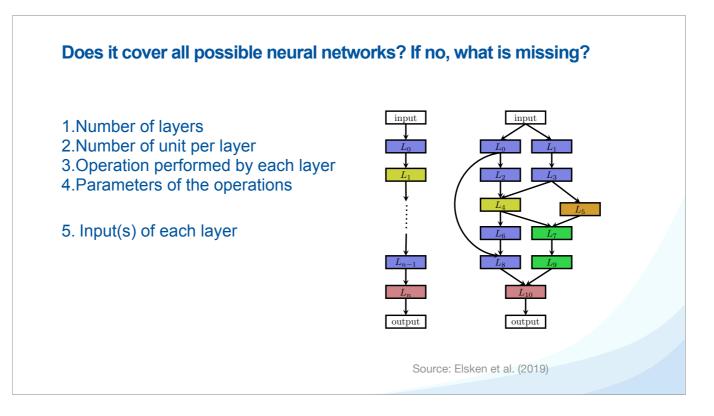
3. Which main challenge can you see when searching the architecture of a network?

2min pair, 4min share = 6min

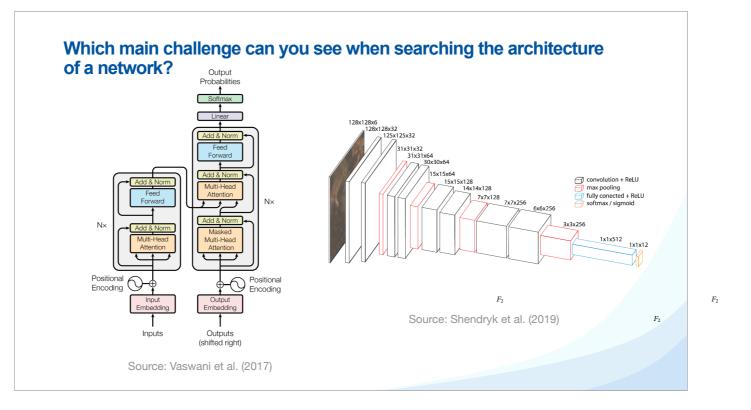
In table 1, which hyperparameters correspond to the ones optimised by HPO as seen in the previous class? Which ones correspond to the architecture (the structure) of the network?

1	Name	Range	Default	log scale	Type	Conditional
1	batch size	[32, 4096]	32	~	float	-
Network 1	number of updates	[50, 2500]	200	\checkmark	int	-
nyperpa-	number of layers	[1,6]	1	-	int	-
ameters 1	learning rate	$[10^{-6}, 1.0]$	10^{-2}	\checkmark	float	-
1	L ₂ regularization	$[10^{-7}, 10^{-2}]$	10^{-4}	\checkmark	float	-
c	dropout output layer	[0.0, 0.99]	0.5	\checkmark	float	-
s	solver type	{SGD, Momentum, Adam, Adadelta, Adagrad, smorm, Nesterov }	smorm3s	-	cat	-
1	lr-policy	{Fixed, Inv, Exp, Step}	fixed	-	cat	-
a 1 1	β1	$[10^{-4}, 10^{-1}]$	10^{-1}	\checkmark	float	\checkmark
	β_2	$[10^{-4}, 10^{-1}]$	10^{-1}	\checkmark	float	\checkmark
	ρ	[0.05, 0.99]	0.95	\checkmark	float	\checkmark
ype r	momentum	[0.3, 0.999]	0.9	\checkmark	float	\checkmark
a	γ	$[10^{-3}, 10^{-1}]$	10^{-2}	~	float	~
Conditioned	k	[0.0, 1.0]	0.5	-	float	\checkmark
on lr-policy	s	[2, 20]	2	-	int	\checkmark
8	activation-type	{Sigmoid, TanH, ScaledTanH, ELU, ReLU, Leaky, Linear}	ReLU	-	cat	~
er-layer r	number of units	[64, 4096]	128	\checkmark	int	\checkmark
yperparam-	dropout in layer	[0.0, 0.99]	0.5	-	float	\checkmark
ters	weight initialization	{Constant, Normal, Uniform, Glorot-Uniform, Glorot-Normal,	He-Normal	-	cat	\checkmark
		He-Normal, He-Uniform, Orthogonal, Sparse}				
s	std. normal init.	$[10^{-7}, 0.1]$	0.0005	-	float	\checkmark
1	leakiness	[0.01, 0.99]	1 3	-	float	1
t	tanh scale in	[0.5, 1.0]	2/3	-	float	\checkmark
t	tanh scale out	[1.1, 3.0]	1.7159	\checkmark	float	\checkmark

Share Point out conditional parameters Point out the number of layer

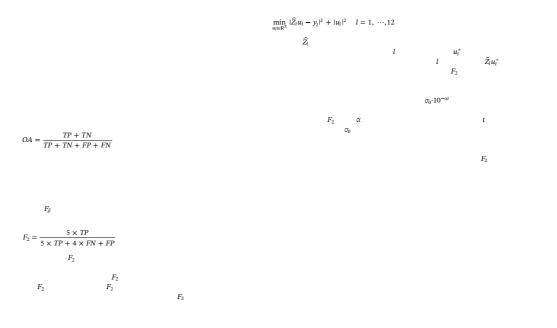


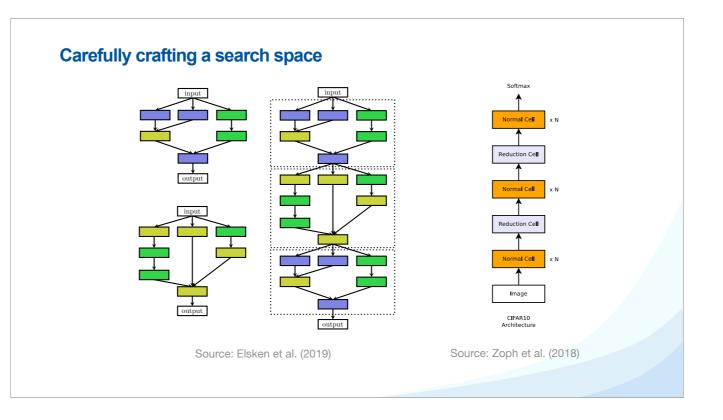
Suming up the search space Do you know of more complex architectures? Can you imagine an easy way to have more complex architectures?



Share challenges Huge search space In practice typically 15-20 hidden layers for image recognition, up to hundreds Example of architectures Left, transformer, used by LLM Right CNN, used for image recognition

Focus on CNN, what do you notice? 2 black, one red, 2 convolution, one reduction





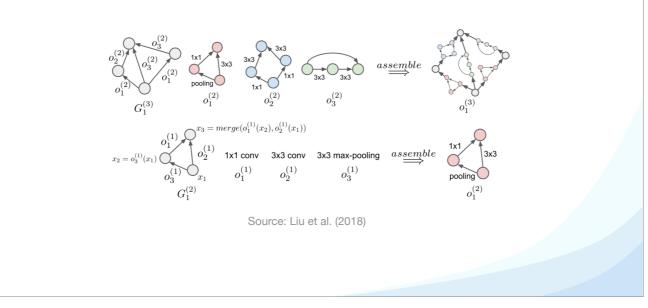
That's the idea behind the next type of search space Cells Optimise cells put them together Limitation : you need to know the high level structure of the network

- You have your 2 possible search spaces: separate layers with their hyper parameters cells of layers inside a given arrangement

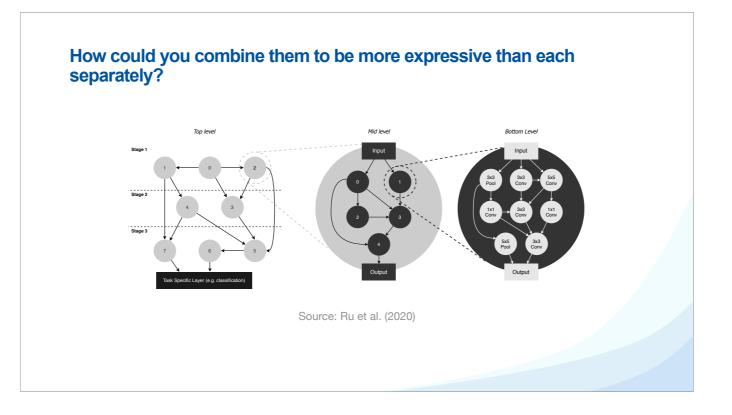
How could you combine them to be more expressive than each separately?

2min think, 2min pair, 3min share = 7min

How could you combine them to be more expressive than each separately?



Share Hierarchical search space From small sets of operations, to cells, to network



Other example, similar idea

Which strategies could you use to optimise your architecture within those search spaces?

- Random
- Bayesian optimisation
- · Gradient descent
- Evolutionary algorithm
- Monte Carlo tree search
- · Reinforcement Learning

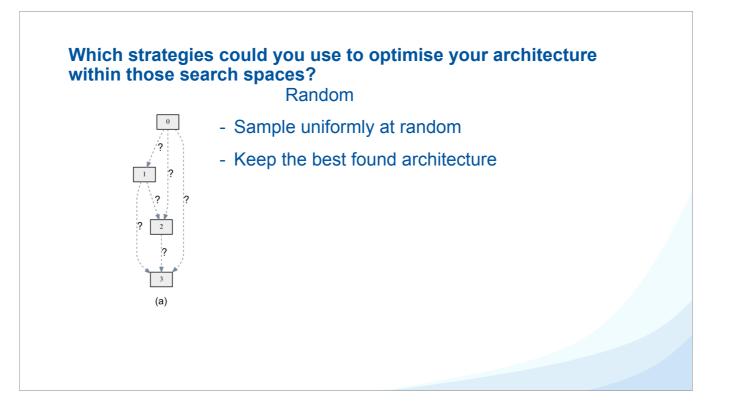
1min think, 2min pair, 2min share = 5min

Which strategies could you use to optimise your architecture within those search spaces?

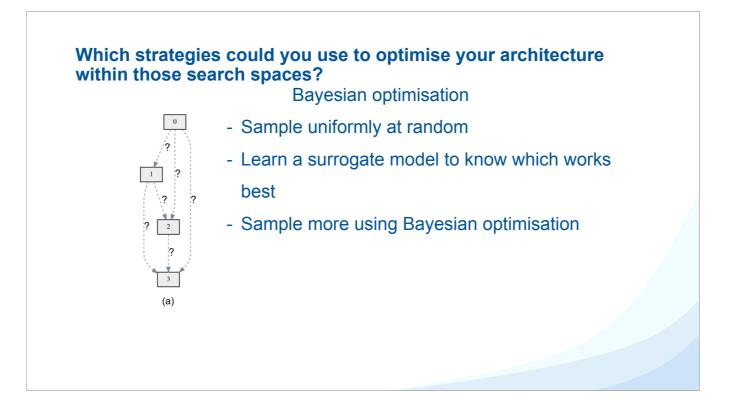
- Random
- · Bayesian optimisation
- · Gradient descent
- Evolutionary algorithm
- Monte Carlo tree search
- · Reinforcement Learning

Which strategies could you use to optimise your architecture within those search spaces?

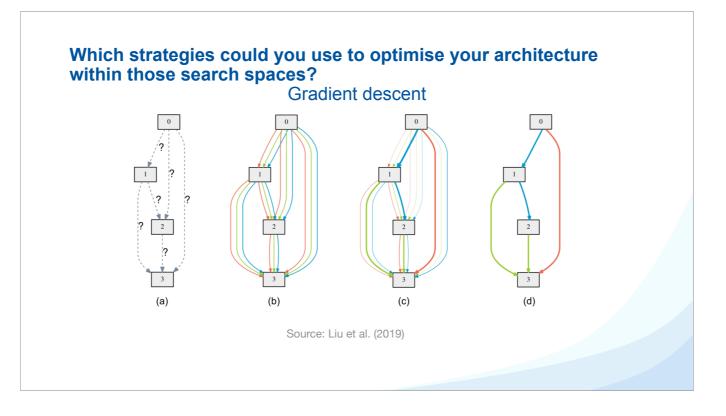
- Random
- · Bayesian optimisation
- · Gradient descent
- Evolutionary algorithm
- Monte Carlo tree search
- Reinforcement Learning



Random, actually working pretty well



Bayesian optimisation, BOHB based on it implemented in come of current autoML systems



Gradient Descent, DARTS, optimise the type of operation at the same time as the weights.

Training every architecture during the search process would be very costly.

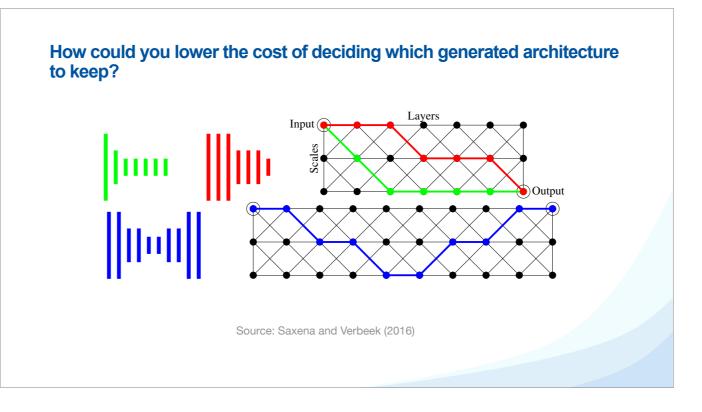
How to lower the cost of deciding which generated architecture to keep?

2min think, 2min pair, 3min share = 7min

How could you lower the cost of deciding which generated architecture to keep?

- Low number of Epoch
- Share weights between similar networks (Weight Sharing)
- Optimise architecture and weights together (DARTS)
- Train a surrogate model
- Train one super network (One-shot model)

- low number of epoch, can use learning curves for prediction



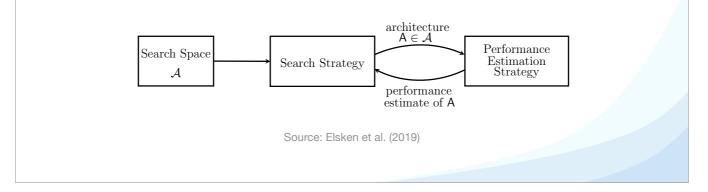
One Shot Model Train a super network, give you an idea of the performance of a subnetwork. Estimate not super good but still it works

Key concepts covered today:

- Search space : macro, cell-based, hierarchical

- Search strategies : random, Bayesian optimisation, gradient descent





Reference for figures:

Mendoza et al. (2016)	Towards Automatically-Tuned Neural Networks
Saxena and Verbeek (2016)	Convolutional Neural Fabrics
Vaswani et al. (2017)	Vaswani et al. (2017)
Liu et al. (2018)	Hierarchical Representations for Efficient Architecture Search
Zoph et al. (2018)	Learning Transferable Architectures for Scalable Image Recognition
Elsken et al. (2019)	Neural Architecture Search: A Survey
Liu et al. (2019)	DARTS: Differentiable Architecture Search
Shendryk et al. (2019)	Deep learning for multi-modal classification of cloud, shadow and land cover scenes in PlanetScope and Sentinel-2 imagery
Ru et al. (2020)	Neural Architecture Generator Optimization

If you want to go further:

In depth explanation of DARTS towardsdatascience.com Python libaries

Auto-PyTorch, AutoKeras